🏁 Let's Play 2/2 🎮 Dead Space (🏆 Difficulty : Hard) 🇬🇧

🚀 Destiny : 🏁 Let's Play (🎮 Video Game Universe) 🔽 🇬🇧

💡 HOW ? 🔽
📋 No restrictive rights that this will do on our part (However, the Game does not belong to us).
🎵 Music : [---]
🎥 Video : [~~~]
🎮 Game 🏢 Company 🔬 Engine : [###]
🕹️ Play : [***]

📋 WHAT ? 🔽
ℹ️ Dead Space is a 2008 survival horror video game developed by EA Redwood Shores and published by Electronic Arts. It was released for PlayStation 3, Xbox 360, and Microsoft Windows as the debut entry in the Dead Space series. Set on a mining spaceship overrun by deadly monsters called Necromorphs released following the discovery of an artifact called the Marker, the player controls engineer Isaac Clarke as he navigates the spaceship and fights the Necromorphs while struggling with growing psychosis. Gameplay has Isaac exploring different areas through its narrative, solving environmental puzzles and finding ammunition and equipment to survive.

Dead Space was pitched in early 2006, with an early prototype running on Xbox. Creator Glen Schofield wanted to make the most frightening horror game he could imagine, drawing inspiration from the video game Resident Evil 4 and films including Event Horizon and Solaris. The team pushed for innovation and realism in their design, ranging from procedural enemy placement to removing HUD elements. The sound design was a particular focus during production, with the score by Jason Graves designed to evoke tension and unease.

Dead Space debuted to slow sales but eventually sold over a million copies worldwide. Critics praised its atmosphere, gameplay and sound design. It won and was nominated for multiple industry awards and has been ranked by journalists as one of the greatest video games ever made. The series spawned two numbered sequels (released in 2011 and 2013), several spin-off titles, and other related media, including a comic book prequel and an animated film. A remake is currently in development by EA's Motive Studios and set for release in 2023.

🐉 Serie 🎮 Game 🏢 Company 🔬 Engine 🕹️ Game Console :
🐉 Dead Space
🎮 Dead Space
🏢 Electronic Arts 🏢 EA Redwood Shores
🔬 Godfather Engine Havok 🔬 Game Dynamics SDK
🕹️ Computer

###

🎭 Style : 🔥 Action 🤴 Adventure 🧟 Horror 🎯 Third Person Shooter ☢️ Survival

📝 Type : 🔊 Audio of the Work 🙈 No Comments 🗣️ Language Integrate 🔷 Work Original 🔞 Adapt for Adult 😑 eMotion Serious 🔮 Future Era 👽 Fantastic ⌨️ Keyboard & Mouse 🏆 Difficulty : Normal 👤 Single Player 🧠 Intelligence : Artificial 😰 eMotion Fear

🚸 May be present during the game : 💉 May Harm: Immoral/Psychopathy 💉 May Harm: Imprudence 💉 May Harm : illicit 💉 May Harm : Gross Language 💉 May Harm : Fear 💉 May Harm : Violent

✔️ DOWNLOAD:
https://www.dropbox.com/sh/6tlkbkfto19w04f/AABLvEykjtk5FBkRtzJ0tQX2a?dl=0

📖HOW MUCH ? 🔽
⏳ Video From 5 Hours to 10 Hours

🕵️WHO ? 🔽
📡 Posted by Laurent Guidali
🎮 Play by Laurent Guidali
🎞️ Video by Laurent Guidali (OBS Studio & Adobe Premiere Pro 2022)
🌅 Thumbnail by Laurent Guidali (Adobe Photoshop 2022)

🕓WHEN ? 🔽
🎆 2021/2022 (Play)
🎆 2008 (Game)
🕓 Real Time
⏳ Past

🔖 React with official Hashtags :
#Etoile
#ETL
#eXultation

~~~ *** 🎥 Video & 🕹️ Play :
🤴 Laurent Guidali
📌 https://youtu.be/WYmTc3JvhXU
⭐ https://www.etoile.app
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